

# WEATHER WARNING

A scenic footpath offers the best views along the ridge of a hill. In the summer, it is heavily-trodden by tourists so grass struggles to take root. In winter, rain washes away the topsoil and makes the ground unstable.

**How will you limit erosion?**





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# ACCESSIBILITY

While well-mapped and popular with walkers, Dalmeney is also rocky in many places and muddy in others, with long stretches of sparsely-populated countryside.

**How will you take visitors' accessibility needs into account?**





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# WILDLIFE

The misty woodlands of Dalmeney are busy with life, and home to a rare species of Hare. Shy and nervous, these creatures struggle to mate when any loud noises disturb them in the early spring.

**How will  
you minimise  
disturbance to  
the local wildlife?**





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# LAND LAWS

A publicly-accessible and well-maintained footpath crosses a local farmer's field. Farmer Pevis would prefer to have tourists keep off his land, and has put cows to pasture in the field.

**How will you negotiate this risk?**





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# SAFETY FIRST

Hilly and pastoral, Dalmeney feels remote and tucked away from the hustle and bustle of the city - and the locals like it that way. GPS is reliable, but mobile phone signal is not. If a player were to get lost or hurt, they may find themselves isolated.



**How will you make sure they get help should they need it?**



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# ATTENTION, PLEASE!

An unusual rock formation is home to a species of lizard native to the island. The lizards don't mind visits from tourists, but there is no information plaque in the area to identify the rock for visitors.

**How will you draw their attention?**





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# WHAT A MESS!

Outside of its small villages, Dalmeney has very little in the way of CCTV. In the summer, there have been issues of graffiti, illegal campfires, and littering along roads and footpaths.



**How will you prevent visitors from contributing to the mess?**



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# ROAD RAGE

While the countryside of Dalmeney is generally quiet, its roads host a range of traffic from horses and herds of sheep, to buses full of tourists and the occasional speeding car. And pavements are a rarity.

**How will you keep your players safe?**





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# SARSEN STONES

Ancient standing stones are dotted around Dalmeney's hills, and are popular with visiting tourists. Local neo-pagan and druid groups consider them to be sacred.

**How will you ensure that visitors respect the stones?**





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# TRANSPORT TROUBLES

Dalmeney is an island off the coast of the mainland. While it is accessible via public transport, travel costs may be high for those with lower income or large families.



**How will you provide equality of access for potential visitors?**



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## PUBLIC PRIVACY

Dalmeney is famous for its cliff-top views, and even has a specific safety-railed spot for visitors to take pictures.

**It would be a waste not to include the landmark in your design experience, but how will you prevent other visitors from being captured in photos?**





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CREATE YOUR OWN!





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